

Frimley Church of England School



Enrichment (Creative element only) - Skills and Knowledge Progression



Intent – At Frimley our intent for the ‘Creative’ element of Enrichment is to enable progression in the development of creative skills and to offer a wide range of broader curriculum opportunities, fully utilising the skills of staff and the school’s extensive facilities. These skills include Art, DT (including cooking) and Gardening. Children will have the opportunity to experience a range of lessons with a particular focus on use of outside space including the school science garden (weather permitting).

Implementation – Planning is flexible and weather dependent. Children in different groups will have similar but not identical opportunities (based on the time of year/weather when they do Creative lessons). Planning includes a range of DT, Art, Gardening and Cooking opportunities (progression is planned in where possible to ensure children are supported and challenged dependent on their ability).

Impact – The impact is that children will broaden and deepen their understanding in these areas and enjoy the varied creative opportunities. Feedback is verbal. Evidence is collected through sketch books (where relevant) and photos (where appropriate). Pupil voice is used to ensure attitudes are positive.

National curriculum expectations: The Creative focus will be on Art and DT (including cooking) and Gardening. This provision is in addition to the essential curriculum skills taught in class.

Pupils should be taught to:

Art:

- Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas.
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay].
- about great artists, architects and designers in history.

DT:

Design

- use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups.
- generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer-aided design.

Make

- select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately.
- select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities.

Evaluate

- investigate and analyse a range of existing products.
- evaluate their ideas and products against their own design criteria and consider the views of others to improve their work.
- understand how key events and individuals in design and technology have helped shape the world Technical knowledge.

- apply their understanding of how to strengthen, stiffen and reinforce more complex structures.
- understand and use mechanical systems in their products [for example, gears, pulleys, cams, levers and linkages].
- understand and use electrical systems in their products [for example, series circuits incorporating switches, bulbs, buzzers and motors].
- apply their understanding of computing to program, monitor and control their products.

Cooking:

- understand and apply the principles of a healthy and varied diet.
- prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques.
- understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed.

What Frimley offers to its pupils:

	Year 3	Year 4	Year 5	Year 6
Knowledge	Art/DT: see relevant documents. Gardening - Seasonal gardening, how to garden/use of tools etc. Introduction to Frimley Garden Award.	Art/DT: see relevant documents. Gardening - Seasonal gardening, how to garden/use of tools etc. Continuing the Frimley Garden Award.	Art/DT: see relevant documents. Gardening - Seasonal gardening, how to garden/use of tools etc. Consolidating the Frimley Garden Award.	Art/DT: see relevant documents. Gardening - Seasonal gardening, how to garden/use of tools etc. Independently applying the Frimley Garden Award.
Skills	Gardening - Intro to the Science Garden/staying safe. Working through Frimley Gardener’s Award – see Gardening skills grid. Aim to achieve up to 10 criteria (with support) . Garden – Nature hunt. Pond dipping. Planting daffodil bulbs. DT (focus on year 3 skills) - Design and make a seasonal soup recipe. Making Cheese Straws (Christmas shapes). DT project – design a gadget that runs on renewable energy, make the wind turbine challenge. Basic origami – Making/folding Christmas decorations.	Gardening – Continuing to use the Science Garden/staying safe. Working through Frimley Gardener’s Award – see Gardening skills grid. Aim to achieve up to 20 criteria (with support/guidance) . Garden – Nature hunt. Pond dipping. Planting daffodil bulbs. DT (focus on year 4 skills) - Design and make a seasonal soup recipe (Autumn 1 group). Making Cheese Straws. DT project – design and make a weather station.	Gardening – Consolidating their understanding of the Science Garden/staying safe. Working through Frimley Gardener’s Award – see Gardening skills grid. Aim to achieve up to 30 criteria (with guidance and developing independence) . Garden – Nature hunt. Pond dipping. Planting daffodil bulbs. DT (focus on year 5 skills) - Design and make a seasonal soup recipe. Making Cheese Straws (Christmas shapes). Designing and painting nurture plant pots. DT project – design and make a solar system.	Gardening – Independently applying their own knowledge to the Science Garden /staying safe. Working through Frimley Gardener’s Award – see Gardening skills grid. Aim to complete (more independently) . Garden – Nature hunt. Pond dipping. Planting daffodil bulbs. DT (focus on year 6 skills) - Design and make a seasonal soup recipe. Making Cheese Straws (Christmas shapes). DT project – design and make a Viking Long Boat.

Bold indicates progression from the previous year.